

Deep dive into Airflow's Scheduler



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Scheduler: The load-bearing infinite loop of Apache Airflow



Thank you for coming to my talk

Responsibilities of the scheduler

Start tasks on schedule

Check dependencies between tasks

Manage retries

Ensure task is actually still running

Deal with DST transitions

Be highly-available

SLAs

Trigger success/failure callbacks

Cope with changing DAG structure

Enforce concurrency limits

Emit metrics

Support trigger rules (one success, any failed etc.) including custom ones

Respect differing start_dates for tasks

Scheduler components

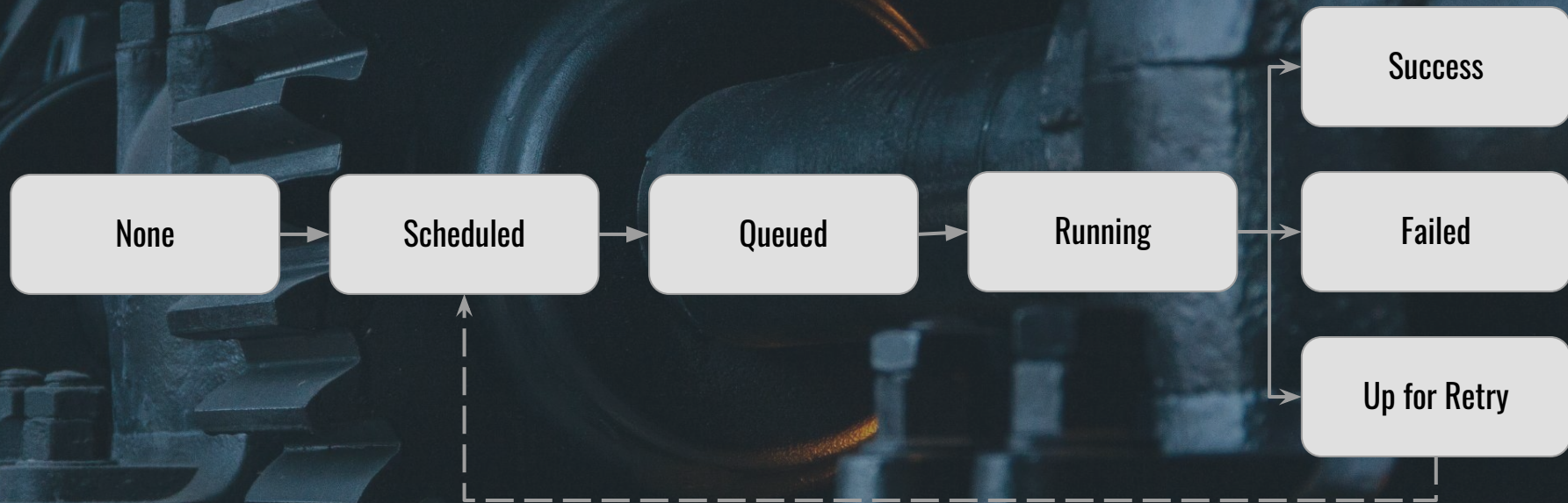
SchedulerJob	← State Machine for tasks and dag runs
Executor	← Handles actual task execution
DagFileProcessor	← Parses DAGs into serialized_dags table



"The" Scheduler



`airflow.jobs.scheduler_job`



**Never load DAG code in to
a long-running process**

**Scheduling decisions are only made upon
serialized DAG representation**



```
graph TD; A["_do_scheduling()"] --> B["processor_agent.heartbeat()"]; B --> C["heartbeat()"]; C --> D["timed_events.run()"]; D --> A;
```

`_do_scheduling()`

`processor_agent.heartbeat()`

`heartbeat()`

`timed_events.run()`

SchedulerJob._do_scheduling()

```
self._create_dagruns_for_dags()
```

```
self._start_queued_dagruns()
```

```
dag_runs = self._get_next_dagruns_to_examine(State.RUNNING)
```

```
for dag_run in dag_runs:
```

```
    self._schedule_dag_run(dag_run)
```

```
num_queued_tis = self._critical_section_execute_task_instances()
```

SchedulerJob._do_scheduling()

```
self._create_dagruns_for_dags()
```

```
self._start_queued_dagruns()
```

```
dag_runs = self._get_dag_runs()
```

```
for dag_run in dag_runs:
```

```
    self._schedule_dag_run(dag_run)
```

```
num_queued_tis = self._get_num_queued_tis()
```

For each DAG* needing a DagRun to be created
(next_dagrun_create_after < NOW()):

- Create the dag run from the serialized representation
- Update next DagRun info columns on DAG table (next_dagrun, next_dagrun_create_after)

SchedulerJob._do_scheduling()

```
self._create_dagruns_for_dags()
```

```
self._start_queued_dagruns()
```

```
dag_runs = self._get_dag_runs()
```

```
for dag_run in dag_runs:
```

```
    self._schedule_dag_run(dag_run)
```

```
num_queued_tis = self._critical_section_execute_task_instances()
```

For each DAG in 'queued' state:

- Check number of already running DagRuns against dag.max_active_runs
- If below limit set state to 'running'

SchedulerJob._do_scheduling()

```
self._create_dagruns_for_dags()
```

```
self._start_queued_dagruns()
```

```
dag_runs = self._get_next_dagruns_to_examine(State.RUNNING)
```

```
for dag_run in dag_runs:
```

Get next *n* "oldest" DagRuns in 'running' state'

```
    self._schedule_dag_run(dag_run)
```

```
num_queued_tis = self._critical_section_execute_task_instances()
```

SchedulerJob._do_scheduling()

```
self._create_dagruns
```

Check DagRun timeouts

```
self._start_queued_d
```

Check if DAG structure (tasks) has changed

```
dag_runs = self._get
```

Compute which TaskInstances can now be 'scheduled' (via the currently-misnamed `DagRun.update_state` method)

```
for dag_run in dag_r
```

Pass pending callbacks to `DagFileProcessorManager`

```
self._schedule_dag_run(dag_run)
```

```
num_queued_tis = self._critical_section_execute_task_instances()
```

SchedulerJob._do_scheduling()

```
self._create_dagruns_for_dags()
```

```
self._start_queued_dagruns()
```

```
dag_runs = self._get_next_dagruns_to_examine(State.RUNNING)
```

```
for dag_run in dag_runs:
```

```
    self._schedule_d
```

Check concurrency limits, and send as many tasks as possible to the executor

```
num_queued_tis = self._critical_section_execute_task_instances()
```

Before enqueueing a TaskInstance

Checks that must pass:

- Enough open pool slots available for task (can be >1 slot per task)
- Per DAG max_active_tasks limit
- Per (DAG, Task) task_concurrency limit
- Executor slots available (parallelism)

Everything else (task state, upstream etc) is checked before TaskInstance is put in to "scheduled" state

Executor



Send TaskInstance to
runner to *actually* execute

Executor interface

(Interface/responsibilities between Scheduler and Executor needs clarification)

Tasks report their own status directly back to DB

Executor responsible for watching when tasks *don't* do this

State kept *in memory*

A photograph of a modern, dark staircase with a person and a bicycle at the top. The staircase is made of dark metal or concrete, with a central walkway. The walls are dark and have a vertical ribbed texture. A bright light source is visible at the top of the stairs, creating a strong contrast with the dark interior. The text "DAG parsing" is overlaid in the center of the image.

DAG parsing

airflow.dag_processing

Sole place where user DAG code is loaded

Previously split across
`airflow.job.scheduler_job` and
`airflow.utils.dag_processing`

DagFileProcessorManager

Subprocess of main airflow scheduler command

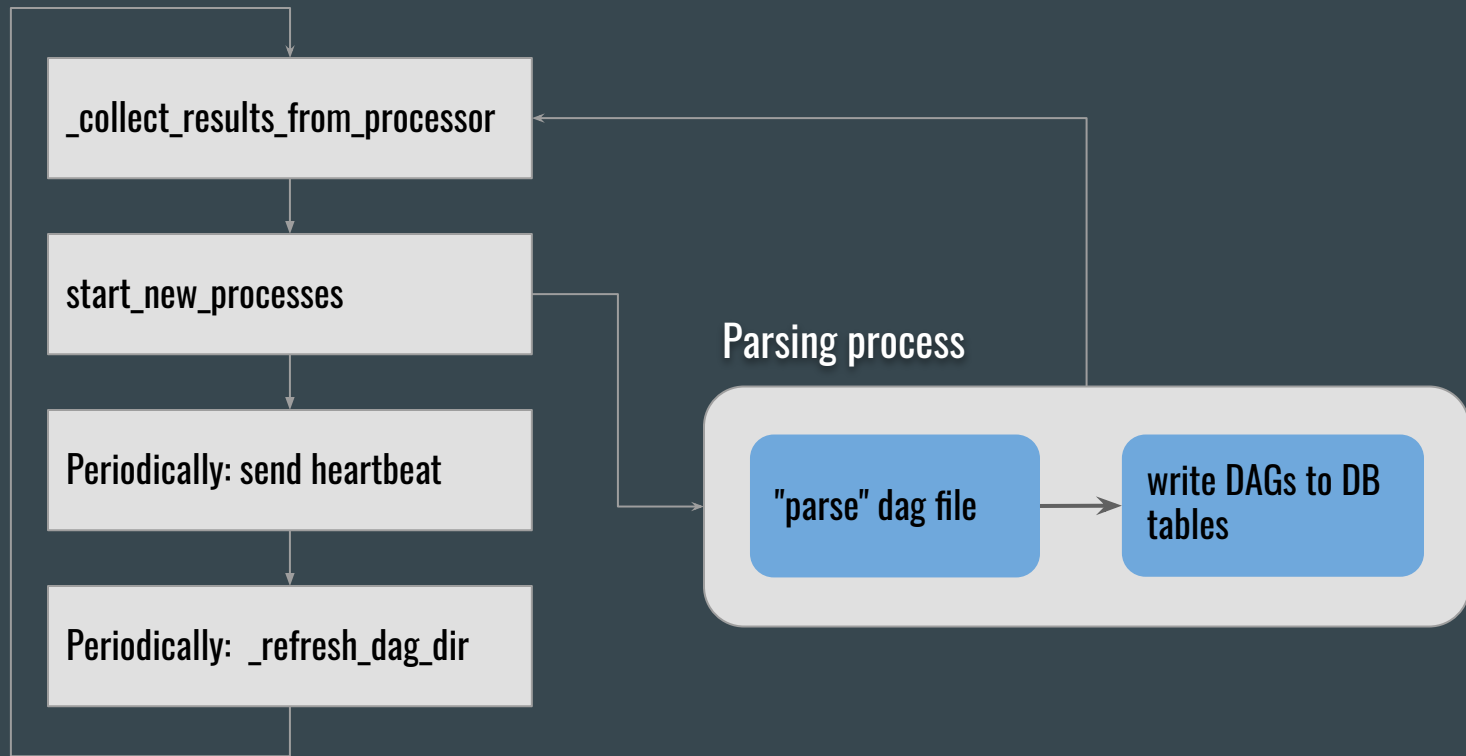
Infinite loop.

Maintains a pool of subprocess that:

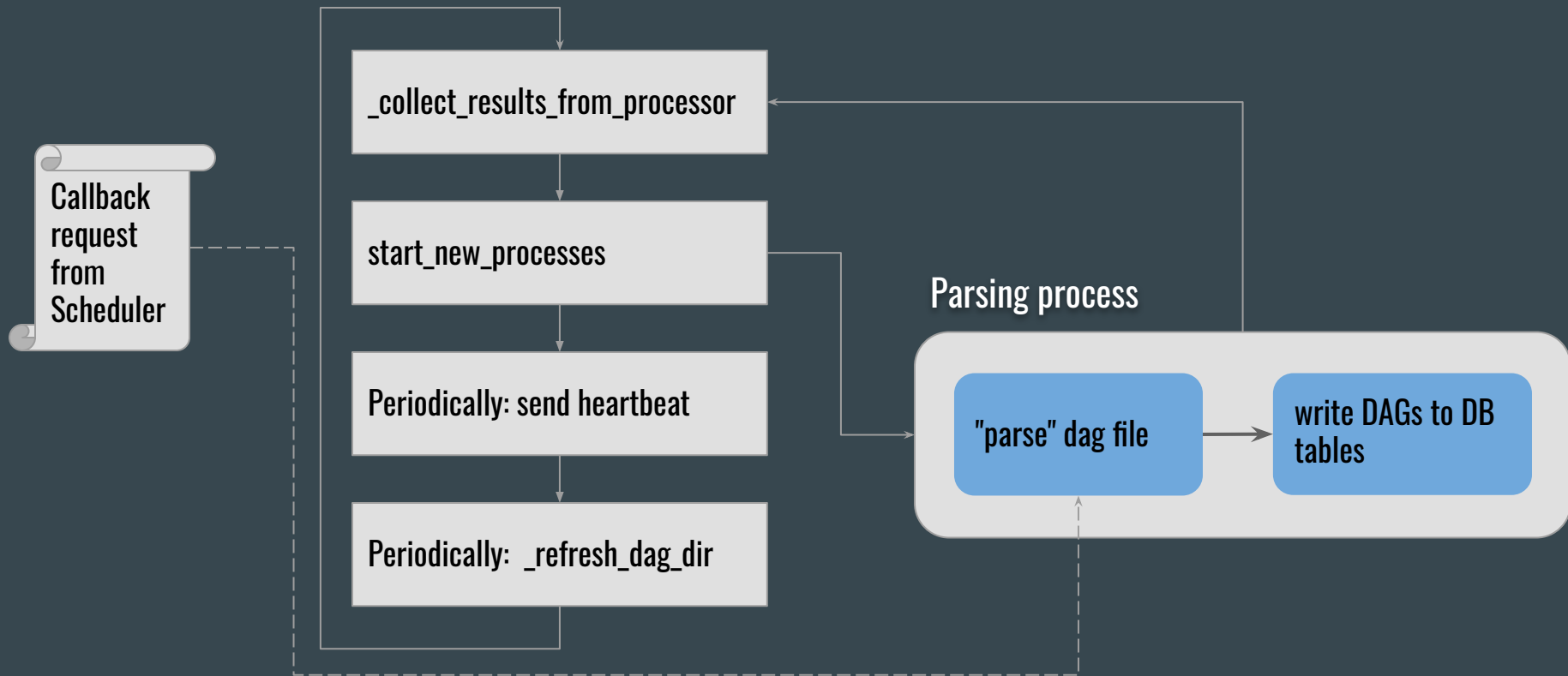
- Parse a DAG file in to serialized_dag table
- Execute any pending DAG level callbacks

Periodically checks for new DAG files being added

DagFileProcessorManager._run_parsing_loop



DagFileProcessorManager._run_parsing_loop



A low-angle, upward-looking photograph of a modern building's exterior. The image features a series of balconies with glass railings and light-colored panels, creating a strong sense of depth and geometric repetition. The lines of the balconies and the building's facade converge towards the top of the frame. The lighting is bright, casting sharp shadows and highlighting the textures of the materials.

High Availability

**Use the existing metadata
DB for synchronisation**

Scheduler 1

```
SELECT * FROM task_instance  
LIMIT 2
```

Scheduler 2

```
SELECT * FROM task_instance  
LIMIT 2
```

TaskInstance 1
TaskInstance 2
TaskInstance 3
TaskInstance 4

Scheduler 1

```
SELECT * FROM task_instance  
LIMIT 2
```

Scheduler 2

```
SELECT * FROM task_instance  
LIMIT 2
```



TaskInstance 1
TaskInstance 2
TaskInstance 3
TaskInstance 4

Scheduler 1

```
SELECT * FROM task_instance  
LIMIT 2 FOR UPDATE
```



TaskInstance 1

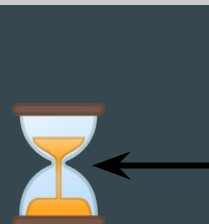
TaskInstance 2

TaskInstance 3

TaskInstance 4

Scheduler 2

```
SELECT * FROM task_instance  
LIMIT 2 FOR UPDATE
```



Scheduler 1

```
SELECT * FROM task_instance  
LIMIT 2 FOR UPDATE SKIP LOCKED
```

Scheduler 2

```
SELECT * FROM task_instance  
LIMIT 2 FOR UPDATE SKIP LOCKED
```

TaskInstance 1

TaskInstance 2

TaskInstance 3

TaskInstance 4

SchedulerJob._do_scheduling()

```
self._create_dagruns_for_dags()
```

```
self._start_queued_dagruns()
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```
dag_runs = self._get_next_dagruns_to_examine(State.RUNNING)
```

```
for dag_run in dag_runs:
```

```
    self._schedule_dag_run(dag_run)
```

```
num_queued_tis = self._critical_section_execute_task_instances()
```

SchedulerJob._do_scheduling()

```
with prohibit_commit(session) as guard:
    self._create_dagruns_for_dags(guard)

    self._start_queued_dagruns(session)
    guard.commit()
    dag_runs = self._get_next_dagruns_to_examine(State.RUNNING, session)
    for dag_run in dag_runs:
        self._schedule_dag_run(dag_run)
    guard.commit()
    num_queued_tis = self._critical_section_execute_task_instances()
```




`_critical_section_execute_task_instances`

A low-angle, black and white photograph of several modern skyscrapers reaching towards a dark sky. The perspective is from below, looking up at the buildings, which creates a sense of height and scale. The buildings have glass facades with many windows, some of which are illuminated from within. The sky is a deep, dark blue or black. The overall mood is dramatic and architectural.

```
SELECT * FROM pool FOR UPDATE NOWAIT;
```



SELECT * FROM pool FOR UPDATE NOWAIT;

If we can't lock any rows, abort rather than wait

Adopting tasks

Periodically detect dead schedulers

"Adopt" tasks from dead executors

Means a scheduler/executor can go away (or partition) at any point

Active-active model.

Other responsibilities

Detecting dead schedulers

"Adopting" tasks from dead schedulers

Detecting zombie tasks

Managing SLAs

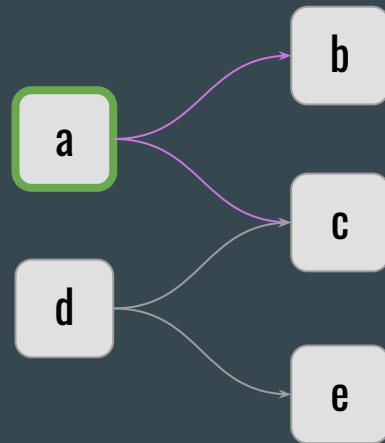
Optimization: check downstream states after task completion

After a Task executes, we have all the info to check it's downstream tasks.

Only goes as far as 'scheduled'

If "a" just finished, we can *possibly* schedule tasks b and c

Happens in the worker!





Questions?